Point process modeling with spatiotemporal covariates for predicting crime

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Crime modeling goals

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- Hard to answer crime questions: do crimes lead to others? do they repeat? where is crime most likely?

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- Hard to answer crime questions: do crimes lead to others? do they repeat? where is crime most likely?
- We'd like a model to:
 - Accurately predict where crime is most likely
 - Understand spatial factors leading to crime
 - Analyze crime dynamics (near-repeats, leading indicators)

Pittsburgh crime data

- Over a million incident reports from 2008 to 2015
- Selected and geocoded 136,573 violent crimes
 - Homicide
 - Assault
 - Robbery
 - Theft
 - Burglary
 - Shots fired and drug 911 calls
 - Drug dealing
- Includes date, time, address of each incident



Current state of crime modeling

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- Regression using spatial factors or leading indicators
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Current state of crime modeling

- Three main approaches:

- Hotspot models, using previous crime data
- Regression using spatial factors or leading indicators
- Near-repeat phenomena
- No easy way to combine crime data, spatial factors, near-repeat effects
- Limited tools to assess model fit or do variable selection

Self-exciting point process model

- Developed by Mohler (2014) to use leading indicators and near-repeats
- Crime is caused by two components:
 - A static background $\mu(x, y)$
 - Local increases in risk caused by recent crimes

Both components are weighted kernel densities, and are fit as a mixture model with EM.

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$$\lambda(\mathbf{x}, \mathbf{y}, \mathbf{t}) = \mu(\mathbf{x}, \mathbf{y}) + \sum_{\substack{\text{all events } i \\ \text{before time } t}} g(\mathbf{x} - \mathbf{x}_i, \mathbf{y} - \mathbf{y}_i, \mathbf{t} - \mathbf{t}_i, \mathbf{M}_i),$$

where M_i indicates the type of crime *i* and g is a kernel.

The static crime background

The background is a kernel density estimate of all crime:

$$\mu(\mathbf{x},\mathbf{y}) = \sum_{i} \frac{\alpha_{\mathcal{M}_{i}}}{2\pi\eta^{2}T} \exp\left(-\frac{(\mathbf{x}-\mathbf{x}_{i})^{2} + (\mathbf{y}-\mathbf{y}_{i})^{2}}{2\eta^{2}}\right)$$

 α determines the contribution of each crime type to the target.

The local crime kernel

$$g(x, y, t, M) = \frac{\theta_{M}\omega}{2\pi\sigma^{2}} \exp(-\omega t) \exp\left(-\frac{x^{2}+y^{2}}{2\sigma^{2}}\right)$$

 θ determines how each crime type increases the risk of the target. This decays at a rate $\omega.$

Video



Foreground of robbery in Squirrel Hill and Oakland, week by week

New model features

- Inference (via asymptotic normality)
- Fixed features: bus stops, bars, liquor stores...
- Model diagnostics and residuals:

$$R(C) = \int_{C} N(\mathrm{d}t \times \mathrm{d}x \times \mathrm{d}y) - \lambda(x, y, t) \,\mathrm{d}t \,\mathrm{d}x \,\mathrm{d}y$$

over a space-time cell C.

Example fit parameters

Predicting robbery:

	Parameter		Value		CI		•
Time decay Foreground decay Background decay			123 days 180 meters 9.2 meters		[105, 149] [167, 191] [8.9, 9.4]		-
Crim	е		Ν	Foregro	ound	Backg	round
Robb 911 d Assau Firear Bus st	ery rugs/shots fired Ilt rms offense tops	42 192 125 20 40	756 702 521 006 048		0.19 0.01 0.02 0.00		0.18 0.06 0.05 0.02 0.18



-3.0

In-progress extensions

- Covariates on each crime
- Covariates affect how likely each crime is to cause others:

$$\lambda(\mathbf{x}, \mathbf{y}, \mathbf{t}) = \mu(\mathbf{x}, \mathbf{y}; \mathbf{\xi}) + \sum_{\substack{\text{all events } i \\ \text{before time } t}} e^{\mathbf{Z}_i \beta} g(\mathbf{x} - \mathbf{x}_i, \mathbf{y} - \mathbf{y}_i, \mathbf{t} - \mathbf{t}_i, \mathbf{M}_i)$$

With parameter inference, allows testing of many criminological hypotheses

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